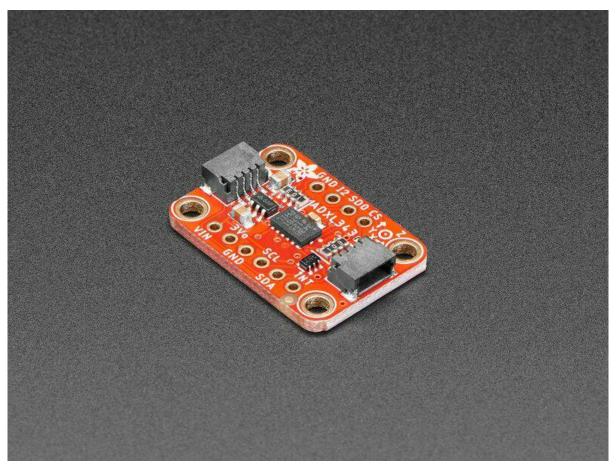


# Analog Devices ADXL343 Breakout Learning Guide

Created by Liz Clark



https://learn.adafruit.com/adxl343-breakout-learning-guide

Last updated on 2023-08-29 03:59:33 PM EDT

© Adafruit Industries Page 1 of 37

## **Table of Contents**

Overview	5
Technical Characteristics	
Pinout	8
Power Pins	
• I2C Pins	
• Other Pins	
• LED Jumper	
Assembly	10
Prepare the header strip:	
• Add the breakout board:	
And Solder!	
Special HW Features	14
Freefall Detection	
Activity/Inactivity Detection	
Tap/Double-Tap Detection	
Arduino	15
• Wiring	
• Installation	
Load Example	
Setting the Range	
HW Interrupts	20
Interrupt Events	
Mapping Interrupts to INT1/INT2	
Enabling Interrupts	
Connecting ADXL343 INT pins to the MCU	
Complete Example	
Single Tap Example	
Arduino API	27
Python and CircuitPython	27
CircuitPython Microcontroller Wiring	
Python Computer Wiring	
Library Installation	
Python Installation of the ADXL34x Library	
CircuitPython & Python Usage	
• Full Example Code	
Motion, Tap and Freefall	
Python Docs	34
Downloads	34
• Drivers	
• Design Files	
• Datasheet	
• Apps Notes	

© Adafruit Industries Page 2 of 37

- Schematic and Fab Print STEMMA QT Version
- Schematic and Fab Print Original Version

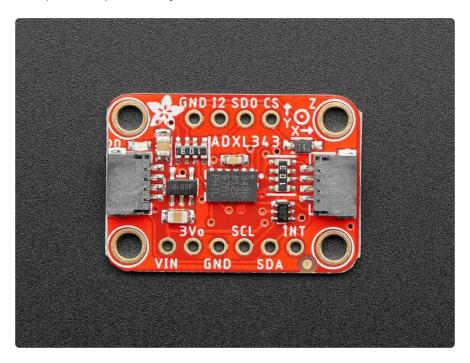
© Adafruit Industries Page 3 of 37

© Adafruit Industries Page 4 of 37

#### Overview

Analog Devices has followed up on their popular classic, the ADXL345, with this near-drop-in-replacement, the ADXL343. Like the original, this is a triple-axis accelerometer with digital I2C and SPI interface breakout.

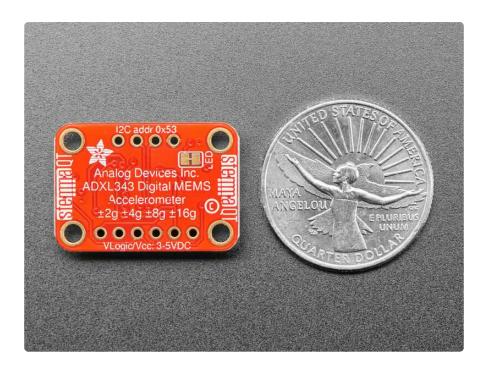
It has a wide sensitivity range and high resolution, operating with an 10 or 13-bit internal ADC. Built-in motion detection features make tap, double-tap, activity, inactivity, and free-fall detection trivial. There's two interrupt pins, and you can map any of the interrupts independently to either of them



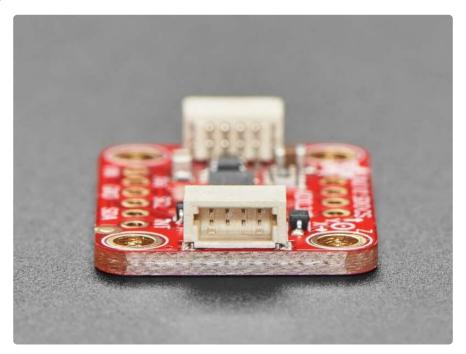
The ADXL343 is nearly identical in specifications to the ADXL345, and code written for the '345 will likely work on the '343 as-is. This new accelerometer has some nice price improvements to stay within your budget.

The sensor has three axes of measurements, X Y Z, and pins that can be used either as I2C or SPI digital interfacing. You can set the sensitivity level to either +-2g, +-4g, +-8g or +-16g. The lower range gives more resolution for slow movements, the higher range is good for high speed tracking. The ADXL343 is the latest and greatest from Analog Devices, known for their exceptional quality MEMS devices.

© Adafruit Industries Page 5 of 37



As if that weren't enough, we've also added SparkFun qwiic () compatible STEMMA QT () connectors for the I2C bus so you don't even need to solder. Just wire up to your favorite micro with a plug-and-play cable to get accelerometer data ASAP. For a no-solder experience, just wire up to your favorite micro () using a STEMMA QT adapter cable. () The Stemma QT connectors also mean the ADXL can be used with our various associated accessories. () QT Cable is not included, but we have a variety in the shop ()

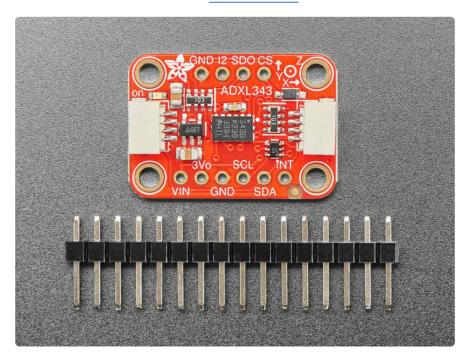


We added an on-board 3.3V regulator and logic-level shifting circuitry, making it a perfect choice for interfacing with any 3V or 5V microcontroller or computer such as Arduino or Raspberry Pi. We even have library and example code for both Arduino/C+ + and CircuitPython, so you can get started super fast with any platform!

© Adafruit Industries Page 6 of 37

Each order comes with a fully tested and assembled breakout and some header for soldering to a PCB or breadboard. Comes with 9 pin 0.1" standard header in case you want to use it with a breadboard or perfboard. Two 2.5mm (0.1") mounting holes for easy attachment. You'll be up and running in under 5 minutes!

<u>Thanks to Digi-Key</u> () and <u>Analog Devices</u> () for sponsoring the development of this breakout board - we've made the PCB "Digi-Key red ()" in their honor!

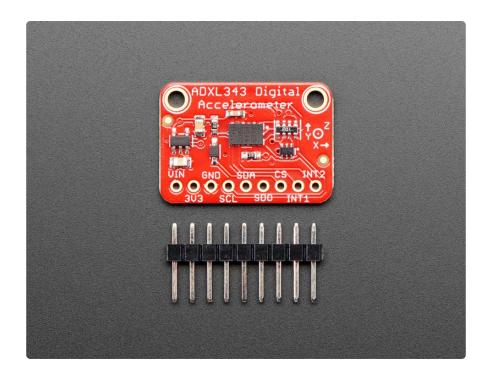


## **Technical Characteristics**

- 3-axis MEMs digital accelerometer
- Input voltage: 2.0-3.6 V
- User-selectable output resolution:
  - +/- 2 g (10-bit data, or +/- 512)
  - +/- 4 g (11-bit data, or +/- 1024)
  - +/- 8g (12-bit data, or +/- 2048)
  - +/- 16 g (13-bit data, or +/- 4096)
- User-selectable data rate (0.1.. 3200 Hz)
- Hardware support for free-fall detection, tap detection, and activity/inactivity
- HW support for both I2C and SPI, although I2C is recommended for ease of use.

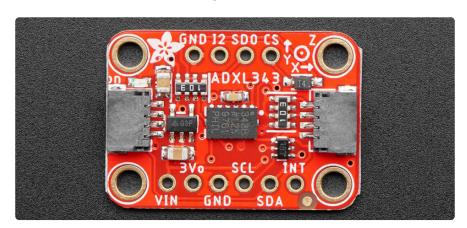
There are two versions of this board - the STEMMA QT version shown above, and the original header-only version shown below. Code works the same on both!

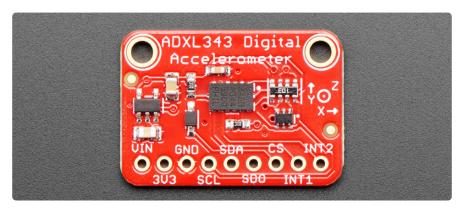
©Adafruit Industries Page 7 of 37



## **Pinout**

The ADXL343 breakout has the following pinout:





© Adafruit Industries Page 8 of 37

#### **Power Pins**

This breakout board can be run on 3.3V and 5V systems, although only the SCL and S DA lines are 5V safe (other pins like INT will need to be manually level-shifted by you).

- VIN This is the input to the 3.3V voltage regulator, which makes it possible to use the 3.3V sensor on 5V systems. It also determines the logic level of the SCL and SDA pins. Connect this to 3.3V on the MCU for 3.3V boards (Adafruit Feathers), or 5.0V for 5V Arduinos (Arduino Uno, etc.).
- 3V3 This is the OUTPUT of the 3.3V regulator, and can be used to provide 3.3V power to other parts of your project if required (<100mA).
- GND Connect this to the GND pin on your development board to make sure they are sharing a common GND connection, or the electrons won't have anywhere to flow!

NOTE: Only CS, SCL and SDA are 5V safe on this board. Using any other pins on a 5V system will require manual level shifting of the pins used (INT, etc.)

#### **I2C Pins**

- SCL The clock line on the I2C bus. This pin has an internal pullup resistor on the PCB, which is required as part of the I2C spec, meaning you don't need to add one externally yourself. This also functions as SCK in SPI mode.
- SDA The data line on the I2C bus. This pin has an internal pullup resistor on the PCB, which is required as part of the I2C spec, meaning you don't need to add one externally yourself. This also functions as MOSI in SPI mode.
- STEMMA QT () These connectors allow you to connect to development boards with STEMMA QT connectors, or to other things, with <u>various associated</u> accessories ().

The available pins are identical for both versions of the boards. However, on the STEMMA QT version, pins I2 (INT2), SDO, and CS are located at the top of the board.

#### Other Pins

 SDO/ALT ADDR - This pin can be used as MISO in SPI mode, but is more commonly used as an optional bit in the I2C bus address. By default this pin is

© Adafruit Industries Page 9 of 37

- pulled down, meaning it has a value of 0 at startup, which will results in an I2C address of 0x53. If you set this pin high (to 3.3V), and reset, the I2C address will be updated to 0x1D.
- CS: This dual purpose pin can be used as the chip select line in SPI mode, but also determines whether the board will boot up into I2C or SPI mode. The default of logic high sets the board up for I2C, and manually setting this pin low and resetting will cause the device to enter SPI mode. Please note that SPI mode is not actively support and the SPI pins are not all 5V safe and level shifted, so care will be required when using it!
- INT1 and INT2: There are two optional interrupt output pins on this sensor, which can be configured to change their state when one or more 'events' occur. For details on how to use these interrupts, see the Arduino/HW Interrupts page later in this guide.

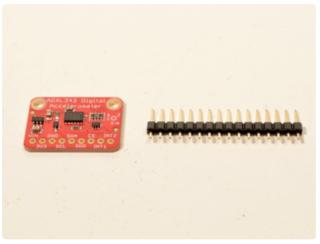
## **LED Jumper**

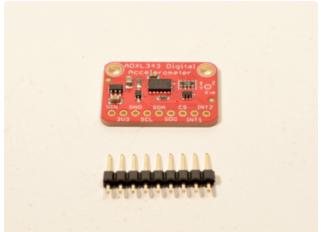
• LED jumper - This jumper is located on the back of the board. Cut the trace on this jumper to cut power to the "on" LED.

## Assembly

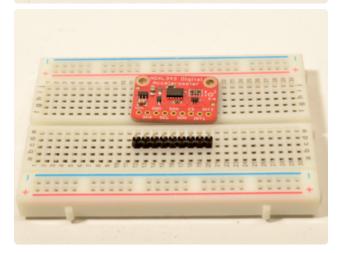


© Adafruit Industries Page 10 of 37

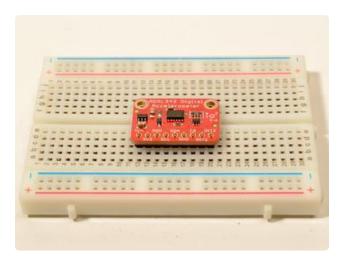




#### Prepare the header strip: Cut the strip to length if necessary. It will be easier to solder if you insert it into a breadboard - long pins down



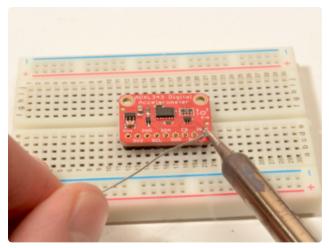
© Adafruit Industries Page 11 of 37

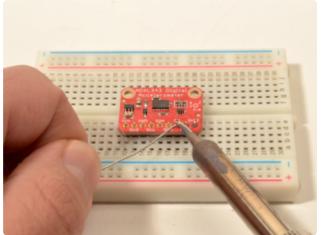


#### Add the breakout board:

Place the breakout board over the pins so that the short pins poke through the breakout pads

© Adafruit Industries Page 12 of 37

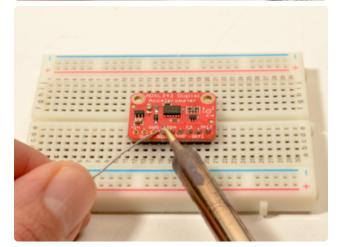


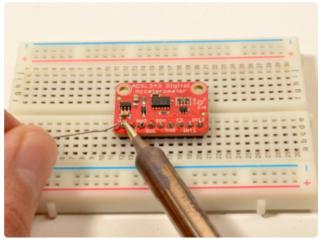




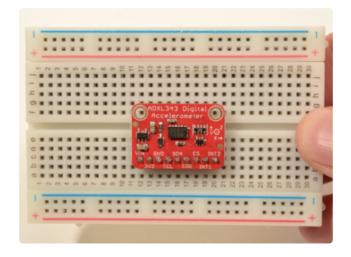
Be sure to solder all 9 pins for reliable electrical contact.

(For tips on soldering, be sure to check out our Guide to Excellent Soldering ()).





© Adafruit Industries Page 13 of 37



You're done! Check your solder joints visually and continue onto the next steps

## Special HW Features

While the ADXL343 shares some things in common with most other general-purpose 3-axis accelerometers, it has the following additional features to make it easier to use in certain situations. Because these are implemented in HW inside the sensor, there is a lot less heavy lifting to do on the MCU side.

#### Freefall Detection

You can use this accelerometer to detect a freefall condition (device falling off a desk, etc.) with user-defined thresholds, and one or the two INT pins can be setup to fire when a freefall condition is detected, allowing you to shut any motors or moving parts off, or indicate in a logging system that the data may not be valid (such as a plant sensor in a pot that likely got knocked over by the wind).

#### Activity/Inactivity Detection

Rather that constantly polling an accelerometer to see if movement is detected, you can configure the ADXL343 to let you know when their is (one or both of) activity or inactivity on the device, with user-adjustable thresholds. This can be configure to fire an INT pin, which you could use to wakeup your device, for example, or put it to sleep after a certain amount of inactivity.

#### Tap/Double-Tap Detection

Rather than having to do complex tap and double-tap detection of the device by analyzing the magnitude of acceleration changes over time, you can detect a 'tap' or

© Adafruit Industries Page 14 of 37

'double-tap' of your device in HW, and fire one of the INT pins when the event is detected, significantly reducing the code and data parsing on the MCU side.

See the HW Interrupts page later in this guide for details on how to use these features in practice!

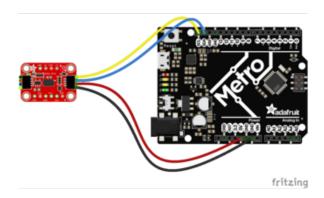
### Arduino

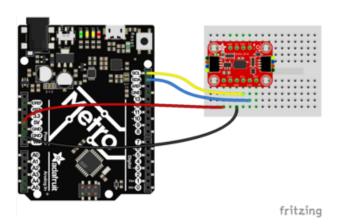
## Wiring

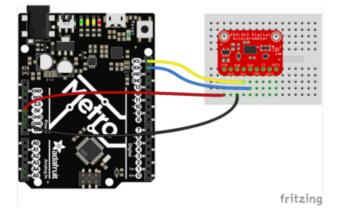
Hooking up the ADXL343 to your Arduino is easy:

For Arduino Metro and other 5V microcontrollers, use 5V for Vin. For Feather and other 3V microcontrollers, use 3.3V

© Adafruit Industries Page 15 of 37







Connect SCL on the Metro to SCL (yellow wire) on the ADXL343

Connect SDA on the Metro to SDA (blue wire) in the ADXL343

Connect GND on the Metro to GND (black wire) on the ADXL343

For 3.3V LOGIC boards: connect 3.3V on the Arduino/Metro to VIN (red wire) on the ADXL343

For 5.0V LOGIC boards: Connect 5V on the Arduino/Metro to VIN (red wire) on the ADXL343

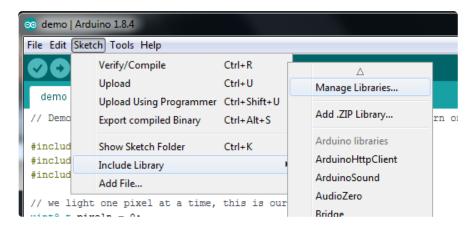
The final results should resemble the illustration above, showing an Adafruit Metro development board.

Only the SCL and SDA pins on the ADXL343 are level shifted and safe to use on 5V systems like the Arduino Uno. If you are using other pins on the breakout (INT, etc.) on a 5V system, you will need to level shift these yourself. We have some tutorials on how to do this in the learning system, simply search for 'level shifting'!

© Adafruit Industries Page 16 of 37

#### Installation

The Adafruit\_ADXL345 library can be installed using the Arduino Library Manager, accessible through the Manage Libraries ... menu item.



Click the Manage Libraries ... menu item, search for Adafruit ADXL343, and select the Adafruit ADXL343 library:



## Load Example

To make sure that everything is wired up correctly, you can run the sensorttest example available in the Adafruit\_ADXL343 examples folder, loadable via the File -> Examples -> Adafruit ADXL343 -> sensortest menu item.

Upload the sketch to your board and open up the Serial Monitor (Tools->Serial Monitor). You should see some acceleration data for for X/Y/Z.

```
#include <Wire.h>
#include <Adafruit_Sensor.h>
#include <Adafruit_ADXL343.h>

#define ADXL343_SCK 13
#define ADXL343_MISO 12
#define ADXL343_MOSI 11
#define ADXL343_CS 10

/* Assign a unique ID to this sensor at the same time */
/* Uncomment following line for default Wire bus */
Adafruit_ADXL343 accel = Adafruit_ADXL343(12345);
```

© Adafruit Industries Page 17 of 37

```
/* NeoTrellis M4, etc.
/* Uncomment following line for Wirel bus */
//Adafruit_ADXL343 accel = Adafruit_ADXL343(12345, &Wire1);
/* Uncomment for software SPI */
//Adafruit_ADXL343 accel = Adafruit_ADXL343(ADXL343_SCK, ADXL343_MISO,
ADXL343_MOSI, ADXL343_CS, 12345);
/* Uncomment for hardware SPI */
//Adafruit_ADXL343 accel = Adafruit_ADXL343(ADXL343_CS, &SPI, 12345);
void displayDataRate(void)
  Serial.print ("Data Rate:
                                     ");
  switch(accel.getDataRate())
    case ADXL343 DATARATE 3200 HZ:
      Serial.print ("3200 ");
       break;
    case ADXL343 DATARATE 1600 HZ:
      Serial.print ("160\overline{0} ");
       break;
    case ADXL343_DATARATE_800_HZ:
       Serial.print ("800");
       break;
    case ADXL343_DATARATE_400_HZ:
    Serial.print ("400 ");
       break;
    case ADXL343_DATARATE_200_HZ:
       Serial.print ("200 ");
      break;
    case ADXL343_DATARATE_100_HZ:
    Serial.print ("100");
       break;
    case ADXL343_DATARATE_50_HZ:
      Serial.pri\overline{n}t ("50\overline{}");
       break;
    case ADXL343_DATARATE_25_HZ:
       Serial.print ("25 ");
       break:
    case ADXL343 DATARATE 12 5 HZ:
       Serial.print ("12.5 ");
      break:
    case ADXL343 DATARATE 6 25HZ:
       Serial.print ("6.25 ");
      break;
    case ADXL343_DATARATE_3_13_HZ:
       Serial.print ("3.1\overline{3}");
       break;
    case ADXL343_DATARATE_1_56_HZ:
      Serial.print ("1.5\overline{6} ");
      break;
    case ADXL343_DATARATE_0_78_HZ:
       Serial.print ("0.7\overline{8}");
       break;
    case ADXL343_DATARATE_0_39_HZ:
    Serial.print ("0.39");
       break:
    case ADXL343 DATARATE 0 20 HZ:
       Serial.print ("0.2\overline{0}");
      break;
    case ADXL343_DATARATE_0_10_HZ:
    Serial.print ("0.10");
       break;
```

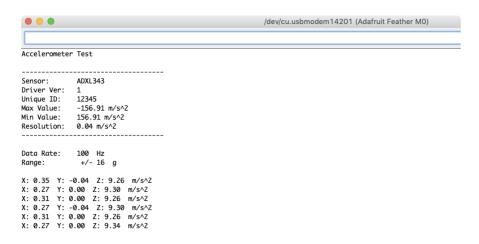
© Adafruit Industries Page 18 of 37

```
default:
      Serial.print ("???? ");
      break;
  Serial.println(" Hz");
void displayRange(void)
                                 +/- ");
  Serial.print ("Range:
  switch(accel.getRange())
    case ADXL343_RANGE_16_G:
      Serial.print ("16 ");
      break;
    case ADXL343_RANGE_8_G:
      Serial.print ("8 ");
      break;
    case ADXL343 RANGE 4 G:
      Serial.print ("\overline{4}");
      break;
    case ADXL343_RANGE_2_G:
    Serial.print ("2");
      break;
    default:
      Serial.print ("??");
      break;
  Serial.println(" g");
void setup(void)
  Serial.begin(115200);
  while (!Serial);
  Serial.println("Accelerometer Test"); Serial.println("");
  /* Initialise the sensor */
  if(!accel.begin())
  {
    /* There was a problem detecting the ADXL343 ... check your connections */
    Serial.println("Ooops, no ADXL343 detected ... Check your wiring!");
    while(1);
  }
  /* Set the range to whatever is appropriate for your project */
  accel.setRange(ADXL343_RANGE_16_G);
  // accel.setRange(ADXL343 RANGE 8 G);
  // accel.setRange(ADXL343_RANGE_4_G);
  // accel.setRange(ADXL343_RANGE_2_G);
  /* Display some basic information on this sensor */
  accel.printSensorDetails();
  displayDataRate();
  displayRange();
  Serial.println("");
void loop(void)
  /* Get a new sensor event */
  sensors_event_t event;
  accel.getEvent(&event);
  /* Display the results (acceleration is measured in m/s^2) */
```

© Adafruit Industries Page 19 of 37

```
Serial.print("X: "); Serial.print(event.acceleration.x); Serial.print(" ");
Serial.print("Y: "); Serial.print(event.acceleration.y); Serial.print(" ");
Serial.print("Z: "); Serial.print(event.acceleration.z); Serial.print("
"); Serial.println("m/s^2 ");
delay(500);
}
```

You should get something resembling the following output when you open the Serial Monitor at 115200 baud:



## Setting the Range

You can adjust the response range of the accelerometer by setting an appropriate value in your setup loop, using one of the lines in the code shown below:

```
/* Set the range to whatever is appropriate for your project */
accel.setRange(ADXL343_RANGE_16_G);
// accel.setRange(ADXL343_RANGE_8_G);
// accel.setRange(ADXL343_RANGE_4_G);
// accel.setRange(ADXL343_RANGE_2_G);
```

By default, the sensor will be set to the maximum range of +/- 16g.

## **HW** Interrupts

#### Interrupt Events

The ADXL343 includes two configurable HW interrupt pins, where one or more of the following events can be 'mapped' to one of the interrupt pins:

 Overrun: The overrun bit is set when new data replaces unread data. This can be useful in situations where it's important to know if any data samples were 'skipped', such as in sensor fusion algorithms that depend on a specific sample rate for the best possible results.

© Adafruit Industries Page 20 of 37

- Watermark: This can be used with register 0x38 (FIFO\_CTL) to trigger an interrupt when a user-specified number of samples are available in the internal FIFO buffer.
- Freefall: The FREE\_FALL bit is set when acceleration of less than the value stored in the THRESH\_FF register (Address 0x28) is experienced for more time than is specified in the TIME\_FF register (Address 0x29) on all axes (logical AND). The FREE\_FALL interrupt differs from the inactivity interrupt as follows: all axes always participate and are logically AND'ed, the timer period is much smaller (1.28 sec maximum), and the mode of operation is always dc-coupled.
- Inactivity: The inactivity bit is set when acceleration of less than the value stored in the THRESH\_INACT register (Address 0x25) is experienced for more time than is specified in the TIME\_INACT register (Address 0x26) on all participating axes, as set by the ACT\_INACT\_CTL register (Address 0x27). The maximum value for TIME\_INACT is 255 sec.
- Activity: The activity bit is set when acceleration greater than the value stored in the THRESH\_ACT register (Address 0x24) is experienced on any participating axis, set by the ACT\_INACT\_CTL register (Address 0x27).
- Double Tap: The DOUBLE\_TAP bit is set when two acceleration events that are greater than the value in the THRESH\_TAP register (Address 0x1D) occur for less time than is specified in the DUR register (Address 0x21), with the second tap starting after the time specified by the latent register (Address 0x22) but within the time specified in the window register (Address 0x23). See the Tap Detection section for more details.
- Single Tap: The SINGLE\_TAP bit is set when a single acceleration event that is greater than the value in the THRESH\_TAP register (Address 0x1D) occurs for less time than is specified in the DUR register (Address 0x21).
- Data Ready: The DATA\_READY bit is set when new data is available and is cleared when no new data is available.

#### Mapping Interrupts to INT1/INT2

The first step to enable interrupts in your sketch is to 'map' one or more interrupt functions to either the INT1 or INT2 pins. This can be accomplished with the following function in Adafruit\_ADXL343:

bool mapInterrupts(int\_config cfg);

`cfg` is an 8-bit bit-field where setting the individual interrupt bit to 1 will cause the interrupt to be mapped to INT2, and setting the interrupt bit to 0 will map if to INT1. The following code shows how this works in practice (based on the `g\_int\_config\_m ap `variable in the interrupts.ino example sketch):

© Adafruit Industries Page 21 of 37

```
/* Map specific interrupts to one of the two INT pins. */
g_int_config_map.bits.overrun = ADXL343_INT1;
g_int_config_map.bits.watermark = ADXL343_INT1;
g_int_config_map.bits.freefall = ADXL343_INT1;
g_int_config_map.bits.inactivity = ADXL343_INT1;
g_int_config_map.bits.activity = ADXL343_INT1;
g_int_config_map.bits.double_tap = ADXL343_INT1;
g_int_config_map.bits.single_tap = ADXL343_INT1;
g_int_config_map.bits.data_ready = ADXL343_INT2;
accel.mapInterrupts(g_int_config_map);
```

#### **Enabling Interrupts**

After mapping specific interrupt events to either INT1 or INT2, you need to 'enable' the interrupt via a second function:

```
bool enableInterrupts(int_config cfg);
```

An example of enabling the OVERRUN and DATA READY interrupts is shown below:

```
/* Enable interrupts on the accelerometer. */
g_int_config_enabled.bits.overrun = true;  /* Set the INT1 */
g_int_config_enabled.bits.watermark = false;
g_int_config_enabled.bits.freefall = false;
g_int_config_enabled.bits.inactivity = false;
g_int_config_enabled.bits.activity = false;
g_int_config_enabled.bits.double_tap = false;
g_int_config_enabled.bits.single_tap = false;
g_int_config_enabled.bits.data_ready = true;  /* Set to INT2 */
accel_enableInterrupts(g_int_config_enabled);
```

#### Connecting ADXL343 INT pins to the MCU

In order to 'detect' the interrupt generated by the ADXL, you also need to connect the INT1 and/or INT2 pins on the ADXL to an appropriate interrupt-enabled input pin on your MCU.

The interrupt input on the MCU needs to have the following pin characteristics:

- Must have support for interrupt mode (if you want to automatically fire an interrupt service routine when the ADXL's INT pins are triggered)
- Must be configured as an input
- Must be 'attached' to an interrupt service routine, which is the function that will be called when a RISING edge is detected on the MCU's interrupt input.
- You will also need a pull down resistor on the interrupt pins

© Adafruit Industries Page 22 of 37

Some sample code of setting these pins up properly is shown below (assumed an Ad afruit Feather MO Basic, see the documentation for pin selection on other boards):

```
/** The input pins to enable the interrupt on, connected to INT1 and INT2 on the
ADXL. */
#define INPUT_PIN_INT1
                         (5) // Uno = (2)
#define INPUT_PIN_INT2
                         (6) // Uno = (3)
/** Interrupt service routine for INT1 events. */
void intl isr(void)
   /* TODO: Do something! */
}
/** Interrupt service routine for INT2 events. */
void int2_isr(void)
   /* TODO: Do something! */
}
. . .
/* Attach interrupt inputs on the MCU. */
pinMode(LED BUILTIN, OUTPUT);
pinMode(INPUT_PIN_INT1, INPUT);
pinMode(INPUT_PIN_INT2, INPUT);
attachInterrupt(digitalPinToInterrupt(INPUT_PIN_INT1), int1_isr, RISING);
attachInterrupt(digitalPinToInterrupt(INPUT_PIN_INT2), int2_isr, RISING);
```

#### Complete Example

To see how all of these pieces fit together, you can see the code for the interrupts example that is part of the standard Adafruit driver, shown below for convenience sake.

This examples enables two interrupt events on two different pins, and tracks the number of times those interrupt handlers are fired. The main loop of the program continually checks if a new interrupt event was detected, and display some details on the interrupt source when an event it detected.

```
#include <Wire.h>
#include <Adafruit_Sensor.h>
#include <Adafruit_ADXL343.h>

/* Assign a unique ID to this sensor at the same time */
Adafruit_ADXL343 accel = Adafruit_ADXL343(12345);

/** The input pins to enable the interrupt on, connected to INT1 and INT2 on the ADXL. */
#define INPUT_PIN_INT1 (5) // Uno = (2)
#define INPUT_PIN_INT2 (6) // Uno = (3)

/**
    * This struct is used to count the number of times that specific interrutps
    * have been fired by the ADXL and detected on the MCU. They will increment
```

© Adafruit Industries Page 23 of 37

```
* by one for each event associated with the specified interrupt 'bit'.
 */
struct adxl_int_stats {
    uint32 t data ready;
    uint32_t single_tap;
    uint32_t double_tap;
    uint32_t activity;
    uint32_t inactivity;
uint32_t freefall;
uint32_t watermark;
    uint32_t overrun;
    uint32_t total;
};
/** Global stats block, incremented inside the interrupt handler(s). */
struct adxl_int_stats g_int_stats = { 0, 0, 0, 0, 0, 0, 0, 0, 0, 0 };
/** Global counter to track the numbers of unused interrupts fired. */
uint32 t g ints fired = 0;
/** Global variable to determine which interrupt(s) are enabled on the ADXL343. */
int_config g_int_config_enabled = { 0 };
/** Global variables to determine which INT pin interrupt(s) are mapped to on the
ADXL343. */
int_config g_int_config_map = { 0 };
/** Interrupt service routine for INT1 events. */
void intl_isr(void)
    /* By default, this sketch routes the OVERRUN interrupt to INT1. */
    g_int_stats.overrun++;
    g_int_stats.total++;
    g_ints_fired++;
    /* TODO: Toggle an LED! */
}
/** Interrupt service routine for INT2 events. */
void int2_isr(void)
    /* By default, this sketch routes the DATA READY interrupt to INT2. */
    g_int_stats.data_ready++;
    g_{int_stats.total++};
    g_ints_fired++;
    /* TODO: Toggle an LED! */
}
/** Configures the HW interrupts on the ADXL343 and the target MCU. */
void config_interrupts(void)
  /st NOTE: Once an interrupt fires on the ADXL you can read a register
     to know the source of the interrupt, but since this would likely
     happen in the 'interrupt context' performing an I2C read is a bad
     idea since it will block the device from handling other interrupts
     in a timely manner.
     The best approach is to try to make use of only two interrupts on
     two different interrupt pins, so that when an interrupt fires, based
     on the 'isr' function that is called, you already know the int source.
  /* Attach interrupt inputs on the MCU. */
  pinMode(LED BUILTIN, OUTPUT);
  pinMode(INPUT_PIN_INT1, INPUT);
  pinMode(INPUT_PIN_INT2, INPUT);
  attachInterrupt(digitalPinToInterrupt(INPUT_PIN_INT1), int1_isr, RISING);
  attachInterrupt(digitalPinToInterrupt(INPUT PIN INT2), int2 isr, RISING);
```

© Adafruit Industries Page 24 of 37

```
/* Enable interrupts on the accelerometer. */
  g_int_config_enabled.bits.overrun
                                                    /* Set the INT1 */
                                        = true:
  g_int_config_enabled.bits.watermark = false;
  g_int_config_enabled.bits.freefall
                                        = false;
  g_int_config_enabled.bits.inactivity = false;
  g_int_config_enabled.bits.activity
                                        = false;
  g_int_config_enabled.bits.double_tap = false;
  g_int_config_enabled.bits.single_tap = false;
                                                    /* Set to INT2 */
  g_int_config_enabled.bits.data_ready = true;
  accel.enableInterrupts(g_int_config_enabled);
  /* Map specific interrupts to one of the two INT pins. */
  g_int_config_map.bits.overrun = ADXL343_INT1;
  g_int_config_map.bits.watermark = ADXL343_INT1;
  g_int_config_map.bits.freefall = ADXL343_INT1;
g_int_config_map.bits.inactivity = ADXL343_INT1;
                                   = ADXL343 INT1;
  g_int_config_map.bits.activity
  g_int_config_map.bits.double_tap = ADXL343_INT1;
  g int config map.bits.single tap = ADXL343 INT1;
  g_int_config_map.bits.data_ready = ADXL343_INT2;
  accel.mapInterrupts(g_int_config_map);
void setup(void)
  Serial.begin(9600);
  while (!Serial);
  Serial.println("ADXL343 Interrupt Tester"); Serial.println("");
  /* Initialise the sensor */
  if(!accel.begin())
    /* There was a problem detecting the ADXL343 ... check your connections */
    Serial.println("Ooops, no ADXL343 detected ... Check your wiring!");
    while(1);
  /* Set the range to whatever is appropriate for your project */
  accel.setRange(ADXL343_RANGE_16_G);
  // displaySetRange(ADXL343_RANGE_8_G);
  // displaySetRange(ADXL343 RANGE 4 G);
  // displaySetRange(ADXL343_RANGE_2_G);
  /* Configure the HW interrupts. */
  config interrupts();
  Serial.println("ADXL343 init complete. Waiting for INT activity.");
void loop(void)
  /* Get a new sensor event */
  sensors_event_t event;
  accel.getEvent(&event);
  delay(10);
  while (g_ints_fired) {
      Serial.println("INT detected!");
      Serial.print("\t0VERRUN Count:
                                         "); Serial.println(g int stats.overrun,
DEC);
      Serial.print("\tDATA_READY Count: "); Serial.println(g_int_stats.data_ready,
DEC);
      /* Decrement the unhandled int counter. */
      g_ints_fired--;
  }
}
```

©Adafruit Industries Page 25 of 37

## Single Tap Example

A slightly simplified example that detects single taps is shown below as well:

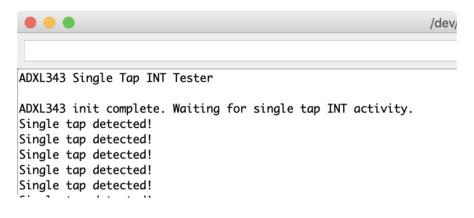
```
#include <Wire.h>
#include <Adafruit Sensor.h>
#include <Adafruit ADXL343.h>
/* Assign a unique ID to this sensor at the same time */
Adafruit ADXL343 accel = Adafruit ADXL343(12345);
/** The input pin to enable the interrupt on, connected to INT1 on the ADXL. */ #define INPUT_PIN_INT1 \, (5) // SAMD21/SAMD51 = 5 for interrupt pin
uint32_t g_tap_count = 0;
int_config g_int_config_enabled = { 0 };
int_config g_int_config_map = { 0 };
/** Interrupt service routine for INT1 events. This will be called when a single
tap is detected. */
void intl_isr(void)
    g_tap_count++;
}
void setup(void)
  Serial.begin(9600);
  while (!Serial);
  Serial.println("ADXL343 Single Tap INT Tester"); Serial.println("");
  /* Initialise the sensor */
  if(!accel.begin())
    /* There was a problem detecting the ADXL343 \dots check your connections st/
    Serial.println("Ooops, no ADXL343 detected ... Check your wiring!");
    while(1);
  }
  /* Set the range to whatever is appropriate for your project */
  accel.setRange(ADXL343_RANGE_16_G);
  /* Configure the HW interrupts. */
  pinMode(INPUT_PIN_INT1, INPUT);
  attachInterrupt(digitalPinToInterrupt(INPUT_PIN_INT1), int1_isr, RISING);
  /* Enable single tap interrupts on the accelerometer. */
  g_int_config_enabled.bits.single_tap = true;
  accel.enableInterrupts(g_int_config_enabled);
  /* Map single tap interrupts to INT1 pin. */
  g_int_config_map.bits.single_tap = ADXL343_INT1;
  accel.mapInterrupts(g int config map);
  /* Reset tap counter. */
  g_tap_count = 0;
  Serial.println("ADXL343 init complete. Waiting for single tap INT activity.");
void loop(void)
  /* Get a new sensor event */
  /* Reading data clears the interrupts. */
  sensors_event_t event;
```

© Adafruit Industries Page 26 of 37

```
accel.getEvent(&event);
delay(10);

while (g_tap_count) {
    Serial.println("Single tap detected!");
    /* Clear the interrupt as a side-effect of reading the interrupt source
register.. */
    accel.checkInterrupts();
    /* Decrement the local interrupt counter. */
    g_tap_count--;
}
```

Running this singletap demo and tapping the device gently should give the following output:



#### Arduino API

Arduino API ()

## Python and CircuitPython

It's easy to use the ADXL343 or the ADXL345 with Python and CircuitPython, and the Adafruit CircuitPython ADXL34x () module. This module allows you to easily write Python code that reads the acceleration, taps, motion and more from the breakout.

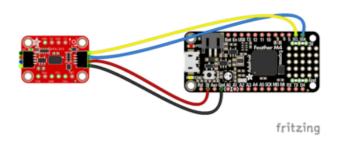
You can use this sensor with any CircuitPython microcontroller board or with a computer that has GPIO and Python thanks to Adafruit\_Blinka, our CircuitPython-for-Python compatibility library ().

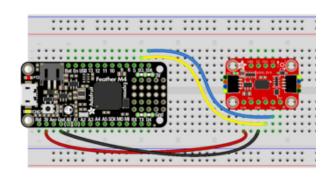
The pinouts on the ADXL343 and the ADXL345 are slightly different, but the chips are essentially identical. This page includes different wiring diagrams for each. Other than initialising the proper chip, the code will be the same for both!

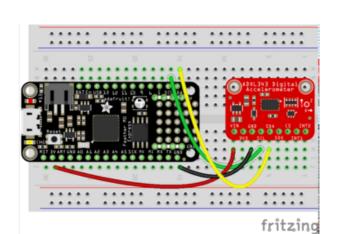
© Adafruit Industries Page 27 of 37

#### CircuitPython Microcontroller Wiring

First, wire up the breakout exactly as shown in the previous pages. Here is an example of wiring the ADXL343 to a Feather M0:







Connect SCL (yellow wire in STEMMA QT version) on the Feather to SCL on the ADXL343

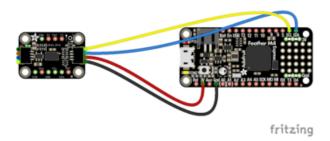
Connect SDA (blue wire in STEMMA QT version) on the Feather to SDA in the ADXL343

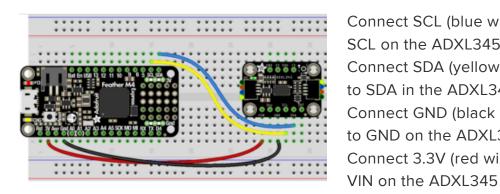
Connect GND (black wire in STEMMA QT version) on the Feather to GND on the ADXL343

Connect 3.3V (red wire in STEMMA QT version) on the Feather to VIN on the ADXL343

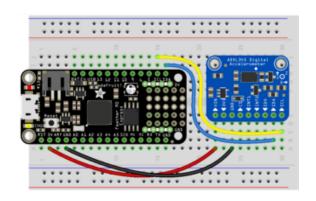
Here's an example of wiring the ADXL345 to a Feather M0:

© Adafruit Industries Page 28 of 37





Connect SCL (blue wire) on the Feather to SCL on the ADXL345
Connect SDA (yellow wire) on the Feather to SDA in the ADXL345
Connect GND (black wire) on the Feather to GND on the ADXL345
Connect 3.3V (red wire) on the Feather to



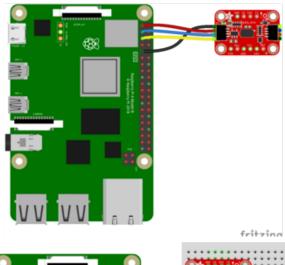
fritzing

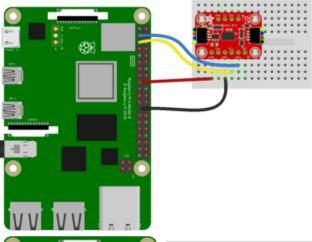
### Python Computer Wiring

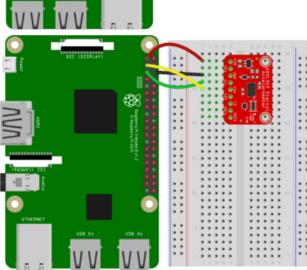
Since there's dozens of Linux computers/boards you can use we will show wiring for Raspberry Pi. For other platforms, <u>please visit the guide for CircuitPython on Linux to</u> see whether your platform is supported ().

The following shows a Raspberry Pi connected to the ADXL343:

© Adafruit Industries Page 29 of 37





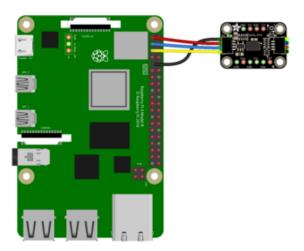


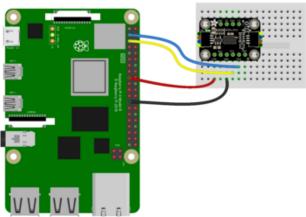
Connect SCL (yellow wire in STEMMA QT version) on the RPi to SCL on the ADXL343 Connect SDA (blue wire in STEMMA QT version) on the Rpi to SDA in the ADXL343 Connect GND (black wire in STEMMA QT version) on the Rpi to GND on the ADXL343

Connect 3.3V (red wire in STEMMA QT version) on the Rpi to VIN on the ADXL343

The following shows a Raspberry Pi connected to the ADXL345:

© Adafruit Industries Page 30 of 37





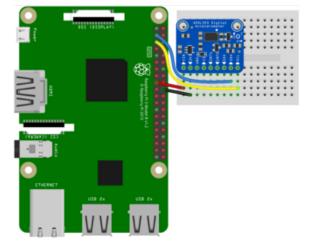
Connect GND (black wire) on the RPi to GND on the ADXL345
Connect 3.3V (red wire) on the RPi to VIN on the ADXL345

on the ADXL345

SDA in the ADXL345

Connect SCL (blue wire) on the RPi to SCL

Connect SDA (yellow wire) on the RPi to



## Library Installation

You'll need to install the  $\underline{\text{Adafruit CircuitPython ADXL34x}}$  () library on your CircuitPython board.

fritzing

First make sure you are running the <u>latest version of Adafruit CircuitPython</u> () for your board.

© Adafruit Industries Page 31 of 37

Next you'll need to install the necessary libraries to use the hardware--carefully follow the steps to find and install these libraries from Adafruit's CircuitPython library bundle (). Our CircuitPython starter guide has a great page on how to install the library bundle ().

For non-express boards like the Trinket M0 or Gemma M0, you'll need to manually install the necessary libraries from the bundle:

- adafruit\_adxl34x.mpy
- · adafruit\_bus\_device

Before continuing make sure your board's lib folder or root filesystem has the adafruit \_adxl34x.mpy, and adafruit\_bus\_device files and folders copied over.

Next connect to the board's serial REPL ()so you are at the CircuitPython >>> prompt.

#### Python Installation of the ADXL34x Library

You'll need to install the Adafruit\_Blinka library that provides the CircuitPython support in Python. This may also require enabling I2C on your platform and verifying you are running Python 3. Since each platform is a little different, and Linux changes often, please visit the CircuitPython on Linux guide to get your computer ready ()!

Once that's done, from your command line run the following command:

• sudo pip3 install adafruit-circuitpython-adxl34x

If your default Python is version 3 you may need to run 'pip' instead. Just make sure you aren't trying to use CircuitPython on Python 2.x, it isn't supported!

#### CircuitPython & Python Usage

To demonstrate the usage of the breakout we'll initialize it and read the acceleration and more from the board's Python REPL.

Run the following code to import the necessary modules and create the I2C object:

```
import time
import board
import adafruit_adxl34x
```

©Adafruit Industries Page 32 of 37

```
i2c = board.I2C()
```

If you're using the ADXL343, run the following to initialise the I2C connection with the breakout:

```
accelerometer = adafruit_adxl34x.ADXL343(i2c)
```

If you're using the ADXL345, run the following to initialise the I2C connection with the breakout:

```
accelerometer = adafruit_adxl34x.ADXL345(i2c)
```

Now you're ready to read values from and enable features of the breakout using any of the following:

- acceleration The acceleration values on the x, y and z axes
- enable\_motion\_detection Enables motion detection. Allows for setting threshold. Threshold defaults to 18.
- enable\_tap\_detection Enables tap detection. Allows for single or double-tap detection.
- enable\_freefall\_detection Enables freefall detection. Allows for setting threshold and time. Threshold defaults to 10, time defaults to 25.
- events Used to read the events when motion detection, tap detection and freefall detection are enables. Requires specifying which event you are trying to read.

To print the acceleration values:

```
while True:
    print(accelerometer.acceleration)
    time.sleep(0.2)
```

```
>>> while True:
... print(accelerometer.acceleration)
... time.sleep(0.2)
...
(0.11768, -0.0784532, 9.96355)
(0.0784532, -0.11768, 10.0812)
(0.0392266, -0.0784532, 10.0812)
(0.0392266, -0.0784532, 10.042)
(0.0784532, -0.11768, 10.042)
(0.0784532, -0.0784532, 10.0812)
```

That's all there is to reading acceleration values from the ADXL343 and ADXL345 using CircuitPython!

©Adafruit Industries Page 33 of 37

#### Full Example Code

```
# SPDX-FileCopyrightText: 2021 ladyada for Adafruit Industries
# SPDX-License-Identifier: MIT

import time
import board
import adafruit_adxl34x

i2c = board.I2C()  # uses board.SCL and board.SDA
# i2c = board.STEMMA_I2C()  # For using the built-in STEMMA QT connector on a
microcontroller

# For ADXL343
accelerometer = adafruit_adxl34x.ADXL343(i2c)
# For ADXL345
# accelerometer = adafruit_adxl34x.ADXL345(i2c)

while True:
    print("%f %f %f" % accelerometer.acceleration)
    time.sleep(0.2)
```

#### Motion, Tap and Freefall

There are examples for enabling and using motion, tap and freefall available on GitHub:

- Motion detection on the ADXL343 and ADXL345 ()
- Tap detection on the ADXL343 and ADXL345 ()
- Freefall detection on the ADXL343 and ADXL345 ()

Save any of the files as code.py on your CircuitPython board, or run them from the Python REPL on your Linux computer, to try them out.

## Python Docs

Python Docs ()

#### Downloads

#### **Drivers**

CircuitPython: Adafruit\_CircuitPython\_ADXL34x ()

Arduino: Adafruit\_ADXL343 ()

© Adafruit Industries Page 34 of 37

## Design Files

The latest PCB design files (for Autodesk Eagle) can be found on Github at:

- Adafruit\_ADXL343\_PCB ()
- 3D models on GitHub ()

If you use Fritzing, the Fritzing object for this breakout is also available on Github at:

- Adafruit ADXL343 Fritzing Object Original Version ()
- Adafruit ADXL343 Fritzing Object STEMMA QT Version ()

#### Datasheet

You can download the datasheet for the ADXL343 via the button below:

ADXL343 Datasheet

## **Apps Notes**

Full-Features Pedometer Design (Analog Devices)

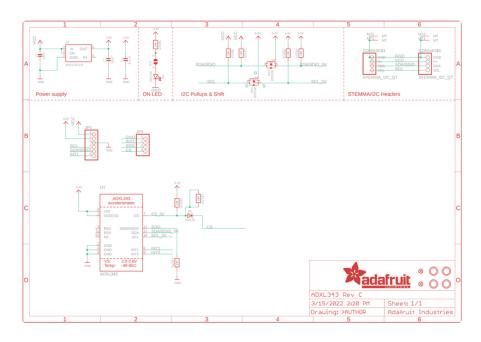
If you're interested in going one step further with the ADXL34x device family, you may find the following app-note from Analog Devices useful for ideas of technical tips:

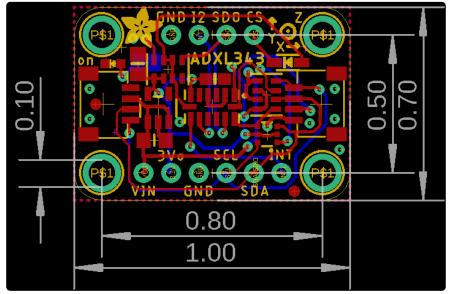
Full-Featured Pedometer Design Realized with 3-Axis Digital Accelerometer

This app note details a method of performing 'step detection' with an algorithm using threshold crossing and timing intervals, and may be a useful introduction to correlating sensor data with a specific behaviour model.

©Adafruit Industries Page 35 of 37

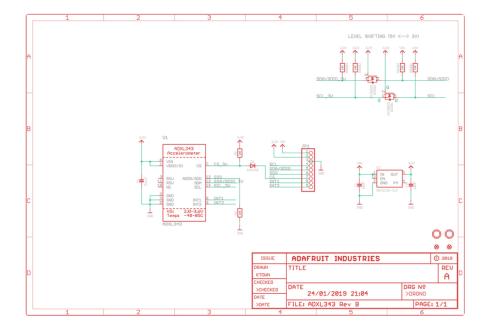
# Schematic and Fab Print STEMMA QT Version



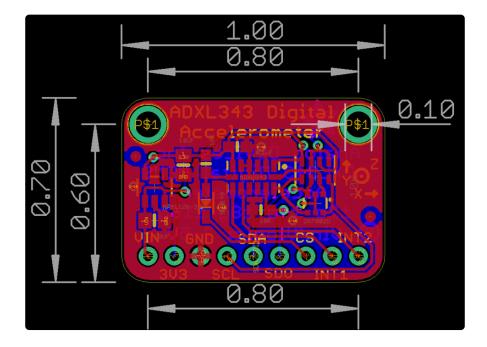


© Adafruit Industries Page 36 of 37

## Schematic and Fab Print Original Version



#### All measurements below are in inches!



© Adafruit Industries Page 37 of 37